

Duo Interpretation

Description: *In Duo Interpretation, two competitors create an original rendition of a story from one or more selection(s) of literature which captivates and moves the audience.*

Goal: *To select and analyze literature, bringing it to life through creative use of voice, facial expression, and movement without interacting face-to-face.*

Duo Interpretation Preparation Rules:

1. Interpretive literature may come from a variety of genres including plays, prose, or poetry, but the selection(s) must be from published work(s) and may not be authored by the competitor.
2. Media Transcripts are not permitted. See Stoa Publication Guidelines.
3. Literature should be edited to fit the time limit.
4. A maximum of 150 words may be added for any purpose including but not limited to introductions and transitions. Joining together disconnected words from the source to create new thoughts or ideas are counted as added words.
5. Changes to pronouns, verb tenses, and character names are allowed and not counted as added words. The title and author are not counted as added words.
6. Dialogue from one character may be given to another character.
7. A competitor may use an interpretive selection in multiple leagues during any given competitive season. The selection may be entered in only one event per tournament (e.g., either Dramatic or Open but not both).
8. Once the competitor uses a selection in any competition in any venue, that competitor may not reuse any part of the selection in subsequent years of competition. The Bible is an exception to this rule.
9. The competitor may enter only one interpretive selection per event.
10. The competitor must provide a script and scanned pages used from original source(s) at each tournament. See **Script Submission Form**. Note: Electronic Script Submission is required at NITOC.

Duo Interpretation Presentation Rules:

1. The competitors must identify the title(s) and author(s) near the beginning of the piece. The competitors will receive a one (1) rank penalty for failure to cite the source(s).
2. The selection should provide a balanced performance between the two competitors.
3. The competitors may not look at each other, touch each other, or interact face-to-face.
4. No audio or visual aids or props may be used.
5. Only feet are permitted to touch the floor at any time.
6. Gratuitous vulgarity is strictly prohibited.
7. This is a speech event but some singing and dancing are permitted as appropriate to the piece.
8. The script must be memorized and delivered verbatim. The competitor will receive a two (2) rank penalty for use of a written script or notes in competition.
9. Timepiece must be facing toward the competitor and counting up. Local tournaments may still choose to give hand signals every minute until ten (10) minutes have elapsed.
10. Maximum speaking time is ten (10) minutes. Stoa expects competitors to complete presentations within the event time, except for extenuating circumstances (e.g.: laughter, timing issues, etc.). There is no minimum time limit.
11. Competitors will receive a one (1) rank penalty for going over time by 15 seconds.

Speaking time – ten (10) minutes.